Data Structures and Algorithms (CS210A)



Analysis of

- Red Black trees
- Nearly Balanced BST

A Red Black Tree is height balanced

A detailed proof from scratch

Red Black Tree

Red Black tree:

a **full** binary search tree with each leaf as a **null** node and satisfying the following properties.

- Each node is colored **red** or **black.**
- Each leaf is colored **black** and so is the root.
- Every **red** node will have both its children **black**.
- No. of **black** nodes on a path from root to each leaf node is same.

black height

A red-black tree



Terminologies

Full binary tree:

A binary tree where every internal node has exactly two children.



Red-black tree: as a Full Binary Tree



Red-black tree: as a Full Binary Tree



Red-black tree: as a Full Binary Tree



Properties of

a Red-Black Tree viewed as a full binary tree

Relationship between Number of leaf nodes and Number of internal nodes





Analyze the process:



Question: What might be the relation between leaf nodes and internal nodes in T_0 ? **Answer:** No. of **leaf nodes** in T_0 = No. of **internal nodes** in T_0 + 1.

Question: If *i* is the number of internal nodes in a full binary tree *T*, what is the size (number of nodes) of the tree ? Answer: 2i + 1

Question: What is the size of a Red Black tree storing n keys? Answer: 2n + 1

A complete binary tree of height *h* and its **Properties**

Definition:

A full binary tree of height *h* is said to be

a **complete** binary tree of height *h*

if <u>every leaf node</u> is at <u>depth</u> **h**.



Question: How will any complete binary tree of height *h* look like ?

Definition:

A full binary tree of height h is said to be a **complete** binary tree of height hif <u>every leaf node</u> is at <u>depth</u> h.







Uniqueness of a complete binary tree of height h

Let T^* be the complete binary tree of height h shown in previous slide. Notice that this is **densest** possible tree of height h.

Let **T** be <u>any other</u> complete binary tree of height **h** <u>different</u> from **T***.

Question: How to show that *T* can not exist ?



Watch the following slide carefully.

Uniqueness of a complete binary tree of height *h*



Uniqueness of a complete binary tree of height *h*



Hence there is no **complete** binary tree of height h different from T^* .

→ There exists a unique a complete binary tree of height *h*.

Theorem:

A complete binary tree of height h has exactly 2^{h} - 1 nodes.

A Red Black Tree is height balanced

The final proof

T : a red black tree storing n keys. Total number of nodes = 2n + 1h : the black height Every leaf node is at depth ≥ h



Hence
$$2n + 1 \ge 2^h - 1$$

 $\Rightarrow 2^h \le 2n + 2$
 $\Rightarrow h \le 1 + \log_2(n + 1)$

So Height of $T \leq 2h - 1 \leq 2\log_2(n+1) + 1$

Analysis

NEARLY BALANCED BST

Nearly balanced Binary Search Tree

Terminology:

size of a binary tree is the number of nodes present in it.

Definition: A binary search tree **T** is said to be <u>nearly balanced</u> at node **v**, if size(left(v)) $\leq \frac{3}{4}$ size(v) and size(right(v)) $\leq \frac{3}{4}$ size(v) **Definition:** A binary search tree **T** is said to be nearly balanced if it is <u>nearly balanced</u> at each node.

Theorem: Height of a **nearly balanced** BST on *n* nodes is $O(\log_{4/3} n)$

Nearly balanced Binary Search Tree

Maintaining under Insertion

Each node **v** in **T** maintains additional field **size(v**) which is the number of nodes in the **subtree(v**).

- Keep **Search(T,x)** operation unchanged.
- Modify Insert(T,x) operation as follows:
 - Carry out normal insert and update the **size** fields of nodes traversed.
 - If BST T is ceases to be nearly imbalanced at any node v, transform subtree(v) into perfectly balanced BST.

"Perfectly Balancing" subtree at a node v



Nearly balanced Binary Search Tree

Observation :

It takes O(k) time to transform an imbalanced tree of size k into a perfectly balanced BST. (It was given as a Homework.)

Observation: Worst case search time in **nearly balanced BST** is **O(log n)**

Theorem:

For any arbitrary sequence of n operations, total time will be $O(n \log n)$.

We shall now prove this theorem formally.

Watch the **next** slide slowly to get a useful insight.



The intuition for proving the Theorem

"A perfectly balanced subtree T(v) will have to have <u>large number of insertions</u> before it becomes unbalanced enough to be rebuilt again."

We shall transform this intuition into a formal proof now.

Notations

size(v) : no. of nodes in T(v) at any moment.



Journey of an element/node v during ninsertions t_v n o o o o o 0 0 0 0 0 0 0 Rebalancing at vLet size(v) after *j* insertions = k, What might be size(v) after q insertions ? $\geq 2k$ Time complexity of rebalancing T(v) after q th insertion = O(k)What might be $\sum_{r=j+1}^{q} I_r(v) \ge k$ Time complexity of rebalancing T(v) after q th insertion = $O(\sum_{r=j+1}^{q} I_r(v))$

Time complexity of *n* insertions

For a vertex v,

Time complexity of rebalancing T(v) during *n* insertions = $\sum I_r(v)$



For all vertices, the time complexity of **rebalancing** during *n* insertions = $\sum \sum I_r(v)$



After swapping these two "summations"

$$= \sum_{k=1 \text{ to } n} \sum_{v} I_k(v) = O(n \log n)$$

Theorem:

For any arbitrary sequence of n insert operations, total time to maintain nearly balanced BST will be $O(n \log n)$.