#### Data Structures and Algorithms (CS210A) Semester I – 2014-15

#### Lecture 7:

#### Data structures:

- Modeling versus Implementation
- Abstract data type "List" and its implementation Proof of correctness of algorithm: Examples

#### **Data Structure**

**Definition:** A collection of data elements *arranged* and *connected* in a way which can facilitate <u>efficient executions</u> of a (possibly long) sequence of operations.

### Two steps process for designing a Data Structure

#### **Step 1: Mathematical Modeling**

A Formal description of the possible operations of a data structure. Operations can be classified into two categories:

**Query Operations:** Retrieving some information from the data structure

Update operations: Making a change in the data structure

Outcome of Mathematical Modeling: an Abstract Data Type

#### **Step 2: Implementation**

Explore the ways of organizing the data that facilitates performing each operation efficiently using the existing tools available.

Since we don't specify here the way how each operation of the data structure will be implemented

# MODELING OF LIST

# OUTCOME WILL BE: ABSTRACT DATA TYPE "LIST"

# Mathematical Modeling of a List

#### What is common in the following examples ?

- List of Roll numbers passing a course.
- List of Criminal cases pending in High Court.
- List of Rooms reserved in a hotel.
- List of Students getting award in IITK convocation 2015.

Inference: List is a <u>sequence</u> of elements.



### **Query Operations on a List**

- IsEmpty(L): determine if L is an empty list.
- Search(x,L): determine if x appears in list L.
- Successor(p,L):

The type of this parameter will depend on the implementation

return the element of list **L** which succeeds/follows the element at <u>location **p**</u>. **Example:** 

If **L** is  $a_1, a_2, ..., a_{i-1}, a_i, a_{i+1}, ..., a_n$  and **p** is location of element  $a_i$ ,

then **Successor(p,L**) returns

• Predecessor(p,L):

Return the element of list **L** which precedes (appears before) the element at location **p**.

#### Other possible operations:

- **First(L)**: return the first element of list **L**.
- Enumerate(L): Enumerate/print all elements of list L in the order they appear.

### **Update Operations on a List**

- **CreateEmptyList(L)**: Create an empty list.
- Insert(x,p,L): Insert x at a given location p in list L.
   Example: If L is a<sub>1</sub>, ..., a<sub>i-1</sub>, a<sub>i</sub>, a<sub>i+1</sub>, ..., a<sub>n</sub> and p is location of element a<sub>i</sub>, then after Insert(x,p,L), L becomes

 $a_1, ..., a_{i-1}, \mathbf{x}, a_i, a_{i+1}, ..., a_n$ 

Delete(p,L): Delete element at location p in L
 Example: If L is a<sub>1</sub>, ..., a<sub>i-1</sub>, a<sub>i</sub>, a<sub>i+1</sub>, ..., a<sub>n</sub> and p is location of element a<sub>i</sub>, then after Delete(p,L), L becomes

 $a_1, ..., a_{i-1}, a_{i+1}, ..., a_n$ 

• MakeListEmpty(L): Make the List L empty.

# IMPLEMENTATION OF ABSTRACT DATA TYPE "LIST"

## **Array based Implementation**

- RAM allows O(1) time to access any memory location.
- Array is a <u>contiguous</u> chunk of memory kept in RAM.
- For an array A[] storing n words, the address of element A[i] = "start address of array A" + i





# **Array based Implementation**

- Store the elements of List in array A such that A[i] denotes (i+1)th element of the list at each stage (since index starts from 0).
   (Assumption: The maximum size of list is known in advance.)
- Keep a integer variable Length to denote the number of elements in the list at each stage.

**Example:** If at any moment of time List is 3,5,1,8,0,2,40,27,44,67, then the array **A** looks like:

Question: How to describe location of an element of the list?

**Answer:** by the corresponding array index. Location of 5<sup>th</sup> element of List is 4.

#### Time Complexity of each List operation using Array based implementation



# Link based Implementation:



### **Doubly Linked List based Implementation**

- Keep a doubly linked list where elements appear in the order we follow while traversing the list.
- The location of an element is the <u>address</u> of the node containing it.

Example: List 3,9,1 appears as



#### How to perform **Insert**(**x**,**p**,**L**) ?



How is it done actually ?

### How to perform **Insert**(**x**,**p**,**L**) ?



### How to perform **successor(p,L)**?



#### Successor(p,L){

q← p.right; **return** q.value;

}

#### **Time Complexity of each List operation using Doubly Linked List based implementation**

Operation	Time Complexity per operation		
lsEmpty(L)		<b>O(1)</b>	
Search(x,L)		<b>O(n)</b>	
Successor(p,L)		<b>O(1)</b>	
Predecessor(p,L)		<b>O(1)</b>	
CreateEmptyList(L)		O(1)	
Insert(x,p,L)		<b>O(1)</b>	
Delete(p,L)		<b>O(1)</b>	
MakeListEmpty(L)		<b>O(1)</b>	

It takes **O(1)** time if we implement it by setting the **head** pointer of list to NULL. However, if one has to **free** the memory used by the list, then it will require traversal of the entire list and hence **O(n)** time. You might learn more about it in Operating System course.

**Homework:** Write **C** Function for each operation with matching complexity.

#### **Doubly Linked List based implementation versus array** based implementation of "List"

Operation	Time Complexity per operation for array based implementation	Time Complexity per operation for doubly linked list based implementation
lsEmpty(L)	<b>O(1)</b>	<b>O(1)</b>
Search(x,L)	<b>O(n)</b>	O(n)
Successor(p,L)	<b>O(1)</b>	<b>O(1)</b>
Predecessor(p,L)	<b>O(1)</b>	<b>O(1)</b>
CreateEmptyList(L)	<b>O(1)</b>	<b>O(1)</b>
Insert(x,p,L)	<b>O(n)</b>	<b>O(1)</b>
Delete(p,L)	<b>O(n)</b>	<b>O(1)</b>
MakeListEmpty(L)	<b>O(1)</b>	<b>O(1)</b>

# A CONCRETE PROBLEM

# Problem

#### Maintain a telephone directory Linked list based Array based **Operations:** solution solution Search the phone # of a person with name x **O**(n) Log n **O**(n) **O(1)** Insert a new record (name, phone #,...) er it ... Yes. Keep the array sorted according to the names and do Binary search for x. We shall together invent such a **novel data structure** in the next class

## **Important Advice**

In this lecture, it was <u>assumed</u> that the students have a basic knowledge of records and singly linked lists from ESC101. In case, you lack this basic knowledge, you are advised to revise the basic concepts of **pointers, records** in C from ESC101. This will also be helpful for some programming assignment in future as well.

In case you need some assistance in these fundamentals, send email to TA **Mr. Piyush Bhardwaj** ( <u>piyushb@cse.iitk.ac.in</u> )

#### PROOF OF CORRECTNESS OF ALGORITHMS

#### $\mathsf{GCD}(a,b) \quad // a \ge b$ { while (b <> 0) $\{ t \leftarrow b; \}$ $b \leftarrow a \mod b$ ; $a \leftarrow t$ } return *a*; } Lemma (Euclid): If $n \ge m > 0$ , then $gcd(n,m) = gcd(m,n \mod m)$

## GCD

#### **Proof of correctness of GCD(a,b)** :

Let  $a_i$ : the value of variable a after *i*th iteration.  $b_i$ : the value of variable b after *i*th iteration.

Assertion P(i):  $| gcd(a_i, b_i) = gcd(a, b)$ **Theorem** : P(i) holds for each iteration  $i \ge 0$ . **Proof**: (By induction on *i*). **Base case**: (i = 0) hold trivially. Induction step: (Assume P(j) holds, show that P(j + 1) holds too)  $gcd(a_i, b_i) = gcd(a, b)$ . ----(1)  $P(j) \rightarrow$ (j + 1) iteration  $\rightarrow |a_{i+1} = b_i$  and  $b_{i+1} = a_i \mod b_i$  ---(2) Using **Euclid**'s Lemma and (2),  $gcd(a_i, b_i) = gcd(a_{i+1}, b_{i+1})$  -----(3). Using (1) and (3), assertion P(j + 1) holds too.

### Sum of first *n* positive integers

```
Sum(n) // n is a positive integers \geq 1

{ sum \leftarrow 0;

i \leftarrow 1;

while (i \leq n)

{ sum \leftarrow sum + i;

i \leftarrow i + 1;

}

return sum;
```

}

#### Homework:

Write a formal proof to show that Sum(n) returns the sum of first n positive integers ?